**Batman v Superman**

**Introduction:** Batman v Superman is a game of dice where you roll dice to fight with your opponent. The objective of the game is to attack your opponent choosing different weapons and to reduce the health of your opponent to zero ‘0’. The Game starts with an option to choose between games of “2/4/8” characters. The Game statistics are stored in a stats file, which reflects the statistics of each character (player).

**Win / Lose condition:** A player loses if his/her character’s health reduces to ‘0’ and the opponent wins if his/her health is still greater than ‘0’. If the health for both the players goes to zero, then it is a draw.

**Rules:**

1. Each player will attack at the same time. They roll the dice, and the system waits to check the result on both of the die and then computes the attack.
2. Each player chooses one weapon for each turn (1 out of 3 given weapons).
3. The player also chooses an area to defend the attack of the opponent.
4. Roll die to get a critical hit. If the sum of 2 dice is 12, the player gets a critical hit.
5. The game continues till it is a Win/Lose/Draw.
6. If it is a tournament, the player proceeds until the player wins the tournament. Else the player loses.

**Score System:** Each player gets 1 point for every match they win and no points for losing or a draw.